Do Pooja Ram

26/11/2025 (m) (30)

National Institute of Technology Hamirpur (H.P.)
B. Tech (Mathematics & Computing)
End Semester Theory Examination-2023

Subject Name: Computer Graphics

Subject Code: MA-213

Max Marks: 50

Time: 09:30 AM - 12:30 PM

Semester: 3rd

Duration:180 Minutes **Date**: 28/11/2023

INSTRUCTION TO CANDIDATES:

SECTION-A contains ten questions carrying two marks each.
 SECTION-B contains three questions carrying five marks each.

3. SECTION-C contains five questions carrying three marks each.

Note: All questions are compulsory.

SECTION- A

- 1) What is the role of computer graphics in an organization?
- 2) What is circle clipping?
- 3) What is a pixel in computer graphics?
- 4) What are the applications of multimedia?
- 5) What is hypertext and hypermedia?
- 6) What is 3D scaling transformation?
- 7) Discuss input devices for interaction.
- 8) What is window?
- 9) Explain the random scan system.
- 10) Write a short note on color and shading models.

SECTION-B

- 1) What is 3D transformation? Explain 3D transformation techniques in detail.
- 2) What are hidden surface removal algorithms? Explain the Z-buffer algorithm in stepwise.
- 3) Draw a 2D triangle in the coordinate system with points as (20,0), (60,0), and (40,100). Apply a 45-degree rotation factor to find out new coordinates of the triangle and draw it on the coordinate system.

SECTION-C

1) What is BSP tree method? Discuss BSP tree method with an example.

- 2) Differentiate the Digital Difference Analyzer (DDA) algorithm with Bresenham's line drawing algorithm (minimum 5 differences).
- 3) Write an algorithm for ellipse generation.
- 4) What is the B-spline curve? Explain it with all properties and mathematical equations.
- 5) You have given window co-ordinates as A(20,20), B(90,20), C(90,70), and D(20,70). Point co-ordinates of the line are P1(70,30), and P2(80,10). Apply the Cohen-Sutherland algorithm for line clipping.